

Linux Signal Handling Interview Questions And Answers Guide.



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Linux Signal Handling Job Interview Preparation Guide.

Question # 1

Which signal is generated when we press control-C?

- a) SIGINT
- b) SIGTERM
- c) SIGKILL
- d) SIGSEGV

Answer:-

- a) SIGINT

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Question # 2

If a signal is received by a process, when will it be processed?

- a) It is processed immediately
- b) It is processed when process is switching to kernel mode
- c) It is processed in the next timeslice given to the process

Answer:-

- b) It is processed when process is switching to kernel mode

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Question # 3

Which signal is generated when we press ctrl-Z?

- a) SIGKILL
- b) SIGSTOP
- c) SIGABRT
- d) SIGINT

Answer:-

- d) SIGINT

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Question # 4

Which signal is sent when the Child process terminates?

- a) SIGINT
- b) SIGKILL
- c) SIGSTOP
- d) SIGCHLD

Answer:-

- b) SIGKILL

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Question # 5

Which of the following signal cannot be handled or ignored?

- a) SIGINT
- b) SIGCHLD
- c) SIGKILL
- d) SIGALRM

Answer:-

- c) SIGKILL

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Question # 6

What happens as the signal SIGINT hits the current process in the program?

```
#include<stdio.h>
#include<signal.h>

void response (int);
void response (int sig_no)
{
    printf("Linuxn");
}
int main()
{
    struct sigaction act;
    act.sa_handler = response;
    act.sa_flags = 0;
    sigemptyset(&act.sa_mask);
    sigaction(SIGINT,&act,0);
    while(1){
        printf("googlen");
        sleep(1);
    }
    return 0;
}
```

- a) the process terminates
- b) the string "Linux" prints
- c) the string "Linux" prints and then process terminates
- d) none of the mentioned

Answer:-

- b) the string "Linux" prints

Output:

```
[root@localhost sigaction]# gcc -o san san.c
[root@localhost sigaction]# ./san
google
google
google
google
^CLinux
google
google
google
^CLinux
google
google
^Z
[7]+ Stopped ./san
[root@localhost google]#
```

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Question # 7

This program will print:

```
#include<stdio.h>
#include<signal.h>
#include<unistd.h>

void response (int);
void response (int sig_no)
{
    printf("%s is workingn",sys_siglist[sig_no]);
}
int main()
{
    alarm(5);
    sleep(50);
    printf("googlen");
    signal(SIGALRM,response);
    return 0;
}
```

- a) "google"
- b) "Alarm clock"
- c) nothing
- d) none of the mentioned

Answer:-

- b) "Alarm clock"

Explanation:After 5 seconds of the execution of this program, the signal SIGALRM hits the process and handler executes.

Output:

```
[root@localhost google]# gcc -o san san.c
[root@localhost google]# ./san
Alarm clock
[root@localhost google]#
```

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Question # 8

What is the output of this program?

```
#include<stdio.h>
#include<signal.h>
#include<stdlib.h>

void response (int);
void response (int sig_no)
{
    printf("%sn",sys_siglist[sig_no]);
    printf("This is singal handlern");
}
int main()
{
    pid_t child;
    int status;
    child = fork();
    switch (child){
        case -1 :
            perror("fork");
            exit (1);
        case 0 :
            kill(getppid(),SIGKILL);
            printf("I am an orphan process because my parent has been killed by men");
            printf("Handler failedn");
            break;
        default :
            signal(SIGKILL,response);
            wait(&status);
            printf("The paren process is still aliven");
            break;
    }
    return 0;
}
```

- a) the child process kills the parent process
- b) the parent process kills the child process
- c) handler function executes as the signal arrives to the parent process
- d) none of the mentioned

Answer:-

- a) the child process kills the parent process

Explanation:

The SIGKILL signal can not be handled by singal handler function.

Output:

```
[root@localhost google]# gcc -o san san.c
[root@localhost google]# ./san
```

Killed

```
[root@localhost google]# I am an orphan process because my parent has been killed by me
```

```
Handler failed
```

```
[root@localhost google]#
```

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Question # 9

Which one of the following is not true about this program?

```
#include<stdio.h>
#include<signal.h>

void response (int);
void response (int signo)
{
    printf("%sn",sys_siglist[signo]);
    signal(SIGSEGV,SIG_IGN);
}
int main()
{
    signal (SIGSEGV,response);
    char *str;
    *str = 10;
    return 0;
}
```

- a) kernel sends SIGSEGV signal to a process as segmentation fault occurs
- b) in this process signal handler will execute only one time of recieving the signal SIGSEGV
- c) both (a) and (b)
- d) none of the mentioned

Answer:-

- d) none of the mentioned

Explanation:

In this process the segmentation fault occurs because the memory is not allocated to the pointer *str.

Output:

```
[root@localhost google]# gcc -o san san.c
```



```
[root@localhost google]# ./san
Segmentation fault
Segmentation fault (core dumped)
[root@localhost google]#
```

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Question # 10

What is the output of this program?

```
#include<stdio.h>
#include<signal.h>

void response (int);
void response (int sig_no)
{
    printf("%sn",sys_siglist[sig_no]);
}
int main()
{
    pid_t child;
    int status;
    child = fork();
    switch(child){
        case -1:
            perror("fork");
        case 0:
            break;
        default :
            signal(SIGCHLD,response);
            wait(&status);
            break;
    }
}
```

- a) this program will print nothing
- b) this program will print "Child Exited"
- c) segmentation fault
- d) none of the mentioned

Answer:-

- b) this program will print "Child Exited"

Explanation:

The child process sends SIGCHLD signal to its parent as it terminates.

Output:

```
[root@localhost google]# gcc -o san san.c
[root@localhost google]# ./san
Child exited
[root@localhost google]#
```

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Question # 11

In this program

```
#include<stdio.h>
#include<signal.h>
#include<stdlib.h>
```

```
int main()
{
    pid_t child;
    child=fork();
    switch(child){
        case -1 :
            perror("fork");
            exit(1);
        case 0 :
            while(1){
                printf("Child Processn");
                sleep(1);
            }
            break;
        default :
            sleep(5);
            kill(child,SIGINT);
            printf("The child process has been killed by the parent processn");
            break;
    }
    return 0;
}
```

- a) the child process kills the parent process
- b) the parent process kills the child process
- c) both the processes are killed by each other
- d) none of the mentioned



Answer:-

b) the parent process kills the child process

Explanation:

The parent process kills the child by sending a signal.

Output:

```
[root@localhost google]# gcc -o san san.c
[root@localhost google]# ./san
Child Process
Child Process
Child Process
Child Process
Child Process
The child process has been killed by the parent process
[root@localhost google]#
```

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Question # 12

What will print as the SIGINT signal hits the running process of this program?

```
#include<stdio.h>
#include<stdlib.h>
#include<signal.h>

void response (int);
void response (int sig_no)
{
    printf("%s",sys_siglist[sig_no]);
}
int main()
{
    signal(SIGINT,response);
    while(1){
        printf("googlen");
        sleep(1);
    }
    return 0;
}
```

- a) Interrupt
- b) Stop
- c) Terminate
- d) none of the mentioned

Answer:-

a) Interrupt

Explanation:

The messages associated with signals can be access by the function sys_siglist().

Output:

```
[root@localhost google]# gcc -o san san.c
[root@localhost google]# ./san
google
google
google
^CInterruptgoogle
google
^CInterruptgoogle
google
^CInterruptgoogle
google
google
^Z
[4]+ Stopped ./san
[root@localhost google]#
```

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Question # 13

What happens as the SIGINT signal hits the running process of this program?

```
#include<stdio.h>
#include<signal.h>
#include<stdlib.h>

int main()
{
    pid_t child;
    signal(SIGINT,SIG_IGN);
    child=fork();
    switch(child){
        case -1:
            perror("fork");
            exit(1);
        case 0:
            while(1){
```



```
        printf("Child Processn");
        sleep(1);
    }
    break;
default :
    while(1){
        printf("Parent Processn");
        pause();
    }
    break;
}
return 0;
}
```

- a) child process terminates
- b) parent process terminates
- c) both child and parent process ignores the signal
- d) none of the mentioned

Answer:-

c) both child and parent process ignores the signal

Explanation:

If a process ignores a signal then by default its child also ignores that signal.

Output:

```
[root@localhost google]# gcc -o san san.c
[root@localhost google]# ./san
```

Parent Process

Child Process

Child Process

^CChild Process

^CChild Process

^CChild Process

^Z

[3]+ Stopped ./san

```
[root@localhost signal]#
```

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Question # 14

What will happen if we press "Ctrl+c" key two times after running this program?

```
#include<stdio.h>
#include<signal.h>
```

```
void response(int);
void response(int sig_no)
{
    printf("Linuxn");
    signal(SIGINT,SIG_DFL);
}
int main()
{
    signal(SIGINT,response);
    while(1){
        printf("googlen");
        sleep(1);
    }
    return 0;
}
```

- a) process will terminate in the first time
- b) process will terminate in the second time
- c) process will never terminate
- d) none of the mentioned

Answer:-

c) process will never terminate

Explanation:

According to the signal handler function of this program as the SIGINT signal arrives second time, the signal performs its default operation i.e. termination of the process.

Output:

```
[root@localhost google]# gcc -o san san.c
[root@localhost google]# ./san
```

google

google

^CLinux

google

^C

```
[root@localhost google]#
```

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Question # 15

What will happen as we press the "Ctrl+c" key after running this program?

```
#include<stdio.h>
```



```
#include<signal.h>

void response (int);
void response (int sig_no)
{
    printf("Linuxn");
}
int main()
{
    signal(SIGINT,response);
    while(1){
        printf("googlen");
        sleep(1);
    }
    return 0;
}
```

- a) the string "Linux" will print
- b) the process will be terminated after printing the string "Linux"
- c) the process will terminate
- d) none of the mentioned

Answer:-

- a) the string "Linux" will print

Explanation:

The signal handler function "response" executes after receiving the signal SIGINT.

Output:

```
[root@localhost google]# gcc -o san san.c
```

```
[root@localhost google]# ./san
```

```
google
```

```
google
```

```
google
```

```
^CLinux
```

```
google
```

```
google
```

```
^CLinux
```

```
google
```

```
google
```

```
^CLinux
```

```
google
```

```
^Z
```

```
[2]+ Stopped ./san
```

```
[root@localhost google]#
```

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Question # 16

Another signal that cannot be caught is:

- a) SIGPIPE
- b) SIGHUP
- c) SIGSTOP
- d) SIGUSR1

Answer:-

- c) SIGSTOP

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Question # 17

When real interval timer expires which signal is generated?

- a) SIGINT
- b) SIGCHLD
- c) SIGKILL
- d) SIGALRM

Answer:-

- d) SIGALRM

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Question # 18

Signals are handled using which system call?

- a) kill
- b) signal
- c) both
- d) none

Answer:-

- b) signal

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Question # 19



Default action of SIGSEGV is:

- a) Terminate
- b) Core dump
- c) Stop
- d) Cont

Answer:-

- b) Core dump

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Question # 20

The kill system call is used to:

- a) Send shutdown messages to all by superuser
- b) Send a signal to a process
- c) Kill processes
- d) Stop the processes

Answer:-

- b) Send a signal to a process

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Question # 21

What is the output of the below code?

```
void sig_handler ( int signum) {
    printf("Handled the signaln");
}
int main() {
    int pid;
    signal (SIGKILL, sig_handler);
    pid = fork();
    if (pid==0) {
        kill(getppid(), SIGKILL);
        exit(0);
    } else {
        sleep(20);
    }
    return 0;
}
```

- a) Error child cannot send a SIGKILL signal to parent.
- b) Parent goes to the signal handler, prints handled the signal and goes back to sleep
- c) Parent goes to the signal handler, prints handled the signal and exits
- d) Parent exits without going to the signal handler

Answer:-

- d) Parent exits without going to the signal handler

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